

## JOB DESCRIPTION

POST TITLE : Lecturer in Game Art & Design

SCALE : Lecturer B, Pay Points 8 - 11

SALARY : £32,766 - £39,101

RESPONSIBLE TO : Head of Creative Arts & Media

CLOSING DATE : 5.00pm, Monday 14 April 2025

INTERVIEW DATE : Wednesday 23 April 2025

## Main Purpose of the Post

To promote and provide an excellent learning experience which ensures high achievement for all students.

## **Main Responsibilities**

- 1. To teach effectively on a range of programmes across the divisional study programmes and Higher Education Courses.
- 2. To thoroughly plan and evaluate the effectiveness of teaching.
- 3. To accurately assess and monitor student work to assure high achievement and progression.
- 4. To provide effective tutorial and pastoral support.
- 5. To contribute fully to college and divisional teams including sharing best practice and being involved in developing the curriculum.
- 6. To maintain high quality records and provide timely information.
- 7. To teach, relevant to subject specialism, up to 832 hours per year.
- 8. To assure full compliance within the Division and more broadly across the College with key policies, notably the Student Code of Conduct, Single Equality; Health and Safety and Safeguarding.
- 9. To take an active part in the marketing operations of the College including the recruitment and admission of students to the Division.
- 10. To commit to continuous professional development to maintain high professional standards and subject specialisms.
- 11. To carry out such other duties as the Principal may reasonably request.
- 12. To develop industry links for Games Art curriculum up to Level 6.





## PERSON SPECIFICATION

POST: Lecturer in Game Art & Design

**DIVISION: Creative Arts & Media** 

QUALIFICATIONS		Essential (E) Desirable (D)	To be identified by:	
I	Degree or equivalent level qualification in Digital/Games Design/Game Art or a related subject/discipline	E	Application form	
2	Possess or be willing to work towards a recognised teaching qualification within a specified and agreed period (normally 2 years)	E	Application form	
3	Higher degree or equivalent level qualification in a relevant subject	D	Application form	
KNOWLEDGE				
I	Detailed knowledge of current Vocational Game Design specifications	D	Application form/ Interview	
2	Knowledge of current issues in Further and Higher Education relating to the curriculum	E	Application form/ Interview	
3	Detailed knowledge of current Skills Gaps in Game Design/Game Art	D	Application form/ Interview	
4	Awareness of Safeguarding Legislation	E	Application form/ Interview	
EXPERIENCE				
I	To demonstrate a record of high rates of student retention and achievement	E	Application form	
2	Ability to display excellent teaching/mentoring skills	E	Interview	
3	Experience of Industry related Games Design/Game Art Skills embedded in delivery/recent industry experience	D	Application form/ Interview	
PERSONAL				
I	Excellent communication and administrative skills	E	Interview	





2	Experience of using digital skills in the classroom	E	Interview	
3	Willing to enhance IT skills in accordance with the requirements of the College	E	Interview	
4	Commitment to ongoing professional development	E	Interview	
5	Enthusiasm for the role of further education in building futures and changing lives	E	Interview	
6	Commitment to College's Single Equality Policy	Е	Interview	
STANDARD COLLEGE REQUIREMENTS				
I	Commitment to the delivery of excellent teaching and support to our students across F.E., H.E. Adult & Commercial	E	Interview	
2	Good team working skills and commitment to teamworking	E	Interview	
3	The College is committed to safeguarding and expects all staff to share that commitment	E	Application form/ Interview/DBS/ References	
4	Regular and Reliable Service (the College does not wish to appoint individuals with a high sickness record where there is no underlying medical reason)*	E	References/ Occupational Health Assessment	

<sup>\*</sup>Note this does not affect any individual's rights under the Equality Act. The College wishes to promote the recruitment of disabled staff and would endeavour to make reasonable adjustments where practical. Disabled applicants who meet the essential criteria will be guaranteed an interview.

