GAME ART STUDENTS

We hope you've enjoyed your summer and welcome you to Burnley College.

Please find below some information which will help you to prepare for the start of your course.

Equipment
These are all items that you should bring along with you to College every day:

- College ID badge (to be worn at all times in college)
- Headphones, non-Bluetooth.

A laptop or gaming PC is advisable but not essential for your studies. During your programme, you will use software packages such as Photoshop, After Effects, Da Vinci Resolve, Blender, Unreal Editor, Substance Painter, and Substance Designer. Resources will be shared with you through Google Classroom, and you will create digital portfolios via WordPress.

Most theoretical work will be submitted electronically, and your digital portfolios will serve as evidence of your work. However, it is recommended that you bring stationery for taking notes in class, including:

- Notepads
- Pens/pencils/highlighters

If you have any concerns regarding the requirements, please contact a member of the Game Art team as soon as possible.

We have various trips planned during the year, please see the separate trips document.

If you require any further information, please contact our Divisional Administration Team on 01282 733145 / 01282 733088 or at cam@burnley.ac.uk.